

**Imperial Propaganda Radio and
The Company of Dice would like to present**

The Bospin campaign

A Narrative Xwing campaign

So this will be a narrative campaign that will featuring all three factions.

The fate of the entire war hangs in the balance as this epic struggle plays out in the Bospin System.

Register	09:30
Opening sequence	10:00
Game 1	10:15 – 11:15
Game 2	11:15 – 12:45
Lunch	12:45 – 01:30
Game 3	01:30 – 02:45
Game 4	02:45 – 04:00
Prizes and End	04:00 – 04:30

Date Saturday 6th Aug 2016

Location South Coogee Bowling Club (Company of Dice Headquarters)
Henning Ave, South Coogee NSW 2034

Entry fee will be \$10 and all of this will go into prizes for the event.

I will be promoting two members from each team.

One will be the Team Captain and the Other the Team Ace.

These two players will assist with team tactics for the event.

Not all of the game details will be revealed but the next page will reveal what each player needs to know.

Game Details

Game 1 - A Chance encounter

75 points No named ships, No obstacles, Standard setup

Game 2 - Have we been found?

100 points All ships have been fitted with a FREE Tractor Beam.
Imperials may not field a Phantom or Defender.
Scum may not field anything with a cloaking device
Maximum 1 named pilot on each side.

Game 3 A - Seek and Destroy

120 points Must Include 1 Named Pilot Must 1 Large ship.

Game 4A – Total Annihilation

120 points Imperials Must include a minimum of 1 Phantom or 1 Defender

Squad Building Pointers

Each player may bring around 200 Points of ships, There is no hard and fast rule except please review the missions and bring the ships your faction will need. There will be time allowed before each game to do squad selection. A Suggestion is to bring a range of ships including those you would not fly all the time. Here are some suggestions

Example Imperial List

3 x Academy Pilots	36
2 x Epsilon Squadron Pilots	30
1 x Juno Eclipse with upgrades	33
1 x Glaive Squadron Pilot	35
1 x Echo with Upgrades	39
1 x Royal Guard Pilot with upgrades	26

Example Rebel List

1 x Bandit Squadron Pilot	12
2 x Prototype Pilot	34
2 x Rookie Pilot	46
1 x blue squadron Pilot	22
1 x Ello Asty with upgrades	36
1 x Chewbacca with Upgrades	50

You will be able to chop and change squads for each game and add or remove upgrades.